**Make Believe In Film and Fiction**

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**Mayer and Thalberg 1975**

- Steve Penfold 2016 A Mile of Make Believe examines the unique history of the Santa Claus parade in Canada. This volume focuses on the Eaton's sponsored parades that occurred in Toronto, Montreal and Winnipeg as well as the shorter-lived parades in Calgary and Edmonton. There is also a discussion of the more local alternative, organized by civic groups, service clubs, and chambers of commerce. By focusing on the pioneering effort of the Eaton's department store Penfold argues that the parade ultimately represented a paradigmatic form of cultural power: it allowed Eaton's to press its image onto public life while also reflecting the store's political and social commitments. Penfold details the complicated relationship that the corporation established and maintained with the public and the 600 workers who staffed the parade. These days, Penfold argues, have mostly been lost, but the parade's history remains a fascinating example of the corporate public sphere.

**Media and Make-Believe Worlds of Children**

**Moya Gote 2014-04-04 Media and the Make-Believe Worlds of Children offers new insights into children's descriptions of their invented or “make-believe” worlds, and the role that the children's experience with media plays in creating these worlds. Based on the results of a cross-cultural study conducted in the United States, Germany, Israel, and South Korea, it offers an innovative look at media's role in children's creative lives. This distinctive volume *utilizes the central debates and research findings in the area of children, fantasy worlds, and the media; *provides a descriptive account of children's make-believe worlds and their wishes for actions that they would like to take in these worlds; *highlights the centrality of media in children's make-believe worlds; *explains the multiple creative ways in which children use media as resources in their environment to express their own inner worlds; and *suggests the various ways in which the tension between traditional gender portrayals that continue to dominate media texts and children's wishes to act as presented in fantasy worlds reveal the complexity of children's desires for what they continue to value in the stories they make up for themselves. This book will appeal to scholars and graduate students in children and media, early childhood education, and developmental psychology. It can be used in graduate level courses in these areas.

**The House of Make-Believe**

**Dorothy G. Singer 2009-06-30** An attempt to cover all aspects of children's make-believe. The authors examine how imaginative play begins and develops and provide examples and evidence on the young child's invocation of imaginary friends, the adolescent's dating games and the adult's private imagery and inner thought.

**Mimasis as Make-Believe**

**Kendall L. Walton 1990 Representations in visual arts and fiction play an important role in our lives and culture. Walton presents a theory of the nature of representation, which shows its many varieties and explains its importance. His analysis is illustrated with examples from film, art, literature and theatre.

**Digital Make-Believers**

**Pil Turner 2016-04-25 Digital make-believers play a far stronger role in the design and use of interfaces, games and services than we have come to believe. This edited volume illustrates ways for grasping and utilizing that connection to improve interaction, user experiences, and customer value. Useful for designers, undergraduates and researchers alike, this new research provide tools for understanding and applying make-believe in various contexts, ranging from digital tools to physical services. It takes the reader through a world of imagination and intuition applied into efficient practices, with topics including the connection of human-computer interaction (HCI) to make-believe and backstories, the presence of imagination in gamification, gamesworlds, virtual worlds and service design, and the human-computer interaction, it discusses the need for designers to work with the potential of play. Furthermore, the book includes a special section on a basis for interaction design, and as the one with the final example, it uses a user handbook or simple used for design inspiration, Digital Make-Believe provides new and efficient insight into approaching interaction in the way in which actual users of devices, software and services can profitably utilise it.

**The Culture of Make-Believe**

**Derricksen 2004-03-10** Derricksen takes no prisoners in his The Culture of Make-Believe, his brilliant and expertly awaited follow-up to his powerful and lyrical A Language Older Than Words. What begins as an exploration of the lines of thought and experience that run between the massive linkings in the early twenty-first century to today's death squads in South America soon explodes into an examination of the very bedrock of our civilization. The Culture of Make-Believe is a book that is as impeccably researched as it is moving, with conclusions as far-reaching as they are shocking.

**Magic, Monsters, and Make-Believe Heroes**

**Douglas E. Cowan 2015-09-29 Magic, Monsters, and Make-Believe Heroes looks at fantasy film, television, and popular culture as our ongoing need for a mythic vision—for stories larger than ourselves into which we write ourselves and through which we become the heroes of our own story. Why do we tell and retell the same stories over and over when we know they can’t possibly be true? Contrary to popular belief, it’s not because there are more than enough stories out there. Rather, it’s precisely because these stories are so fantastic, so resonating so deeply that we elevate them to the status of religion. Illuminating everything from Buffy the Vampire Slayer to Dungeons and Dragons, and from Drunken Master to Mad Max, Douglas E. Cowan offers a modern manifesto for why and how mythology remains a vital force today.

**The Philosophy of Horror**

**Steve Penfold 2016** The Philosophy of Horror explores questions surrounding the viewing of pornography. Replete with examples and discussion of moving picture throughout, this book is an essential resource for students of film, philosophy, and psychology. It provides a comprehensive overview of the philosophical debates surrounding horror and pornography, and includes a wide variety of case studies and examples from contemporary horror films.

**Make-Believe Ballrooms**

**Peter J. Smith 1994** Dark days for Hal Andrews, New York artist and scion of an eccentric New England family. His cat has just died in a plum pudding his apartment window, his brother Beck, manic-depressive and hopelessly nostalgic, is about to marry Lisa Lyman, heiress to the Family Wipes fortune, and certifiably the world’s most abominable girl. Their sister Fishie, an Olympic swimming champion who uses her television appearances to berate Hal, has recently become the world’s number one synchronized swimmer. Fishie’s role in their lives is that of the peacemaker, the one responsible for calming the storm and uniting the family. Her much-anticipated wedding to a handsome football player, their latest nemesis, is almost within sight. But suddenly, Fishie’s wedding is in question. Her fiancee has disappeared, leaving Hal with the task of rescuing her and saving the family fortune. To do this, Hal must believe in his abilities and the power of the Make-Believe.

**Make-Believe Ballrooms captures the contemporary dilemma in this tale of Hal’s decline and rehabilitation in much-too-postmodern New York.


**Helena Wanila 2013-01-21 The depiction of terrorism in Hollywood films has been the subject of much research and discussion, but until now, there has been a lack of systematic analysis of the portrayal of terrorism in Hollywood blockbusters. This book fills that gap by providing a detailed examination of the depiction of terrorism in 17 Hollywood films from the period 1980-2001, including films such as Die Hard, The Day After Tomorrow, and The Hunt for Red October.

**The Philosophy of Nonviolence**

**Madison 2016** Madison’s book offers a provocative examination of the nature of nonviolence and the role it plays in contemporary politics. Madison argues that nonviolence is not just a means of achieving political change, but a way of life that can transform individuals and societies. Through a careful analysis of historical examples and contemporary case studies, Madison demonstrates the power of nonviolence to create positive social change.

**Storyworlds Across Media**

**Marie-Laure Ryan 2014-07-21 The prolifiation of media and their ever-increasing role in our daily lives has produced a strong sense that what we read is not the same as what we see. This book explores this idea, examining the relationship between different media and how they interact to create an integrated narrative space.
understanding media—everything from oral storytelling, literary narrative, and comics to radio, film, TV, and video games—is key to understanding the
rules of culture and society. Storyworlds across media express how media, old and new, give birth to various types of storyworlds and provide different ways
of experiencing them, inviting readers to join an ongoing theoretical conversation focused on the question: how can narratology achieve media-consciousness?
The first part of the volume addresses the narratology of novels and theatrical performances, and the second part focuses on the narratology of comics, film, and
fictional worlds. The second part deals with issues of multimodality and intermediality across media. The third part explores the relation between media convergence
and transmedia storyworlds, emerging emergent forms of storyworlds based on multiple media platforms. Taken together, these essays build the foundation for a media-
centered narratology that recognizes both similarities and differences in the media we use.

Aesthetic Pursuits

Jerrold Levinson

June 2016

One of the most prominent philosophers of art today, presents a new collection of essays, following his widely acclaimed Aesthetics, Art, and Metaphysics (2013),
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June 2006

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Steffen Iversen

December 2012

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American Paradise

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